ELITE ENCOUNTERS

VIDEO UPDATE 20TH JULY 2015

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PROGRESS REPORT

- Writing not much done here this week
 - Revised hand-to-hand combat and made process as clear as possible
- Minor Record File Update
- Artwork most of this week's focus
 - Miniatures
 - Ship Info Sheets



MINIATURES AND GRAPHIC DESIGN

- Default designs for miniature counters
- Hex sizing issues
- How to show ship stats on counters
- 2.5D miniatures?
- Custom paintjobs









UPCOMING WORK (TO-DO LIST)

- Tighten up the hand-to-hand combat process
- Draw a line under the character generation, avatar record file and general system. (DONE?)
- Focus wholly on vehicle combat and miniatures rules and get them FINISHED
- Playtest playtest playtest...



FEEDBACK AND QUESTIONS

None that I'm aware of.



24-HOUR CHARITY STREAM

- 12th to 13th September midday to midday UK time
- Stuff I'll be doing:
 - Raising awareness of Marie Curie and their work
 - Playing Elite Dangerous and other games
 - Working on the RPG
 - Guest stars and Giveaways (hopefully)
 - Whatever the community suggest!
- http://twitch.tv/selezen
- See the daftworks.co.uk website main page for details



NEXT UPDATE

- Monday 27th July 8pm UK time
- Update will be at the start of the regular Stream
- Submit your comments, questions and/or feedback by Monday 6pm for inclusion in the broadcast.

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THANKS FOR WATCHING!

