

# ELITE ENCOUNTERS

VIDEO UPDATE 7<sup>TH</sup> DECEMBER 2015

# CONTENTS

- Progress and Announcement
- Next Update

# PROGRESS AND ANNOUNCEMENT

- No progress on anything due to illness and family commitments.
- Family commitments likely to be ongoing through December and into the new year.
- Some concern about fatigue issues.
  - Evenings and weekends are a struggle to stay awake.

# PROGRESS AND ANNOUNCEMENT

- Reluctant decision made to take a short sabbatical to get things sorted outside the Elite universe so that I can refocus on the RPG afterwards.
- Try to get on top of the fatigue issues.
- I'll do what I can in relation to postal responsibilities before Christmas.

# PROGRESS AND ANNOUNCEMENT

- Repercussions:
  - Accusations of “playing game” time versus “work time”
    - Response: playing games is not work – it’s how I unwind and relax.
  - More delays.
    - Response: I’m not achieving anything anyway. I’d rather use a short break to let myself relax and recharge the creative battery than compromise the quality of the end product.

# PROGRESS AND ANNOUNCEMENT

- Return to RPG work scheduled for week commencing 11<sup>th</sup> January.
- Update on 11<sup>th</sup> will be a non-progress one, just an “I’m back” thing.

# NEXT UPDATE

- Monday 11<sup>th</sup> January 8pm UK time
- Submit your comments, questions and/or feedback by Monday 6pm for inclusion in the broadcast.

<http://daftworks.co.uk/eliterpg>

<http://twitter.com/hdSelezen>

dtwh [at] my website domain

<https://natter.com/Selezen>

<https://plus.google.com/u/0/communities/107962587879580759982>

<http://facebook.com/daftworksuk>

<http://twitch.tv/selezen>

<http://youtube.com/hughesd73>

Skype: hdSelezen

**THANKS FOR WATCHING!**

**ELITE  
ENCOUNTERS**