

ELITE ENCOUNTERS

VIDEO UPDATE 25TH JANUARY 2016

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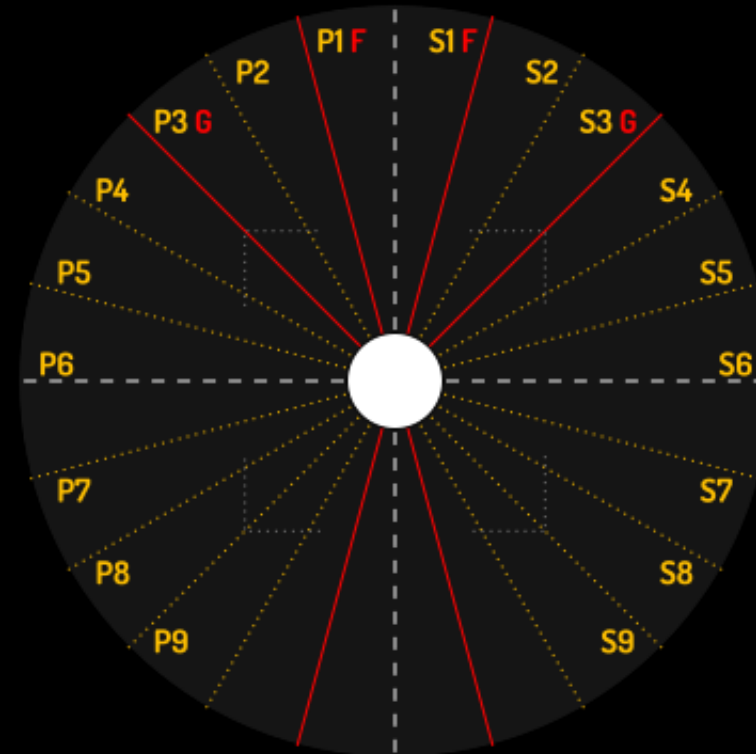
- Movement
- Cards
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- Next Update

MOVEMENT

- No hex based movement – how do ships move?



MOVEMENT

- No hex based movement – how do ships move?
- Arc-based movement
- Firing arcs also on template



VEHICLE CARDS

- Revised design
- Space for stat recording options
- Compatible with both rulesets

COBRA MK III			
FAULCON DELACY		MULTIROLE	
			
AVAILABLE POWER		3	
SPD	5	GRP 1	GRP 2
MAN	4	4	2
SHELD	6	GRP 3	GRP 4
HULL	7	GRP 5	GRP 6

PLAYTESTING

- Colin has run local playtesting
- Positive results so far



UPCOMING EVENTS

- EliteMeet 2016: April 7, Glasgow
 - Not sure if we're going to make this one at the moment
- LaveCon 2016: July 16-17, Northampton
 - I'll be there, but things will be a little different...

NEXT UPDATE

- Monday 1st February 8pm UK time
- Submit your comments, questions and/or feedback by Monday 6pm for inclusion in the broadcast.

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THANKS FOR WATCHING!

**ELITE
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